## Support in the Attack: Rob Holstein

## Description

What:

- Teaching Support in Attack


## Who:

- all players on the field


## Where:

- Defensive third to midfeidl third


## When:

- Playing out of the back on goal kicks and gk restarts

Why:

- to possess the ball up the field


## 2v1

## Dimensions:

- 2 v 1 possession game. Multiple $10 y d s$ by 10 yds


## Equipment:

- 4 cones, 3 players per gird.


## Objective:

- 15 min . To keep the ball away from the opponent. Each player defends for 30 seconds. The player that steals the ball the least has a technical consequence at the end of the minute and a half.


## Key Words:



- Body Shape, Angle of Support, Distance of Support


## Guided Questions:

- Are you under immediate pressure? Can the 1 st attacker clearly find a pass to you? How can you create more space in your small area?


## 5v5 Zonal game

## Dimensions:

- 30 by 30 grids split into two 15 by 15 zones.
- $5 \mathrm{v} 5+4$ possession
- Cannot have more than 3 players in a zone when in possession.
- $20 \mathrm{~min}, 10$ passes is a point. Four 5 min games. Rotate the 4 outside guys in


## Equipment:

- Cones, Pennies, balls


Teach support in attack. Can the players efficiently use the space on the field to stay spread out moving the ball quickly?

## Key Words:

- Get connected
- Angles of support
- Distance of support


## Guided Questions:

- How many players need to be in immediate support of the ball?
- How many options does the player on the ball have?
- Does he have enough support/options to play out?


## 11v11 Zonal game

## Dimensions:

- Full Field split into thirds - 20 min
- No more than 6 field players from one team in each zone


## Equipment:

- Cones, Balls, Pennies


## Objective:

- Teach support in attack. The attacking team understanding which players need to get connected to keep possession of the ball.


## Key Words:



- Get connected
- Angles of support
- Distance of support
- Attacking and defending numbers


## Guided Questions:

- How many players need to be in immediate support of the ball?
- How many options does the player on the ball have?
- Does he have support to play out?


## 1-4-2-3-1 11v11 game

## Dimensions:

- Full Field 11v11 30 min game


## Equipment:

- Ball, 22 players, 2 full size goals


## Objective:

- Teach support in attack.


## Key Words:

- Get connected
- Angles of support
- Distance of support



## Guided Questions:

- How many players need to be in immediate support of the ball?
- How many options does the player on the ball have?
- Does he have support to play out?

